An Energy Efficient Unequal Cluster Based Routing Protocol For WSN With Non-Uniform Node Distribution

Dhanoop K Dhanpal, Ajit Joseph, Asha Panicker

Abstract: Clustering is an efficient method for increasing the lifetime of wireless sensor network systems. The current clustering algorithms generate clusters of almost equal size. This will cause “hot spot” problem in multi-hop sensor networks. In this paper an energy efficient varying sized clustering algorithm (EEVSCA) and routing protocol are introduced for non-uniform node distributed wireless sensor network system. EEVSCA helps for the construction of clusters of varying size, at the same time unequal cluster based routing algorithm forces each cluster head to choose node with higher energy as their next hop. The unequal size of clusters can balance the energy consumption among clusters. Theoretical analysis and simulation results show that EEVSCA balance energy consumption well among the cluster heads and increase the network lifetime effectively.

Index Terms: Clustering, Energy Efficient, hot spot, multi-hop sensor networks, network lifetime, unequal cluster, wireless sensor network

1 INTRODUCTION

T Energy efficiency is one of important key factor in designing a wireless sensor network system. Large energy consumption will affect the lifetime of the sensor networks. Due to limited energy provision care must be taken while designing the topology. Clustering is an important method for increase the scalability and lifetime of wireless sensor network system. The sensor network is divided into clusters. Each cluster consists of cluster head and member nodes. In the first step the sensor nodes sense the physical parameter under consideration and collected data are sent to the cluster head. During second phase the cluster head forwards the data to the base station in a single hop or multi-hop manner. In the case of multi-hop communication an efficient routing protocol is required to attain the energy balance. Two types of energy consumptions are associated with a CH, inter cluster and intra cluster energy consumption. The energy reduction during receiving and aggregating the data from the cluster members is known as intra cluster energy consumption. While forwarding the aggregated data to the base station also reduce some amount of energy associated with the C.H, it is termed as inter cluster energy consumption.

To make a balance between the energy among nodes, most clustering algorithm uses cluster head rotation mechanism. In most cases the cluster head rotation is based on energy of the cluster head or a time basis. In time based cluster head rotation mechanism, the role of cluster head changes after particular time duration. In the case of energy based CH rotation mechanism, the role of CH changes when the residual energy of cluster head is less than a threshold value. In both cases the size of clusters are almost equal due to equal radio range. In equal clustering algorithms an energy imbalance among cluster head is generated. Consider the case of single hop communication, the CH which located far away from base station have to transmit information to a long distance and it will die very early compared to CH located near to base station. While considering the case of multi-hop communication the cluster head located near to base station has a high level of traffic compared to those located far away from base station. This will cause the premature dying of CHs located near to the base station. This phenomenon is known as “energy hole” or “hot spot”. To solve the above problem, unequal clustering algorithms are proposed. In this paper, an energy efficient varying sized clustering algorithm (EEVSCA) and an unequal cluster based routing protocol are introduced. In the network the sensor nodes are randomly distributed in the field. EEVSCA construct clusters of varying size in order to balance the energy consumption among the cluster heads. At the same time the unequal cluster based routing algorithm makes the whole system in an efficient manner. The remaining part of this paper is organized as follows. Section 2 covers the related works in this area. Section 3 and 4 exhibits the Network model, Energy model respectively. Section 5 describes Energy Efficient Varying Sized Clustering Algorithm in detail and also explains the inter cluster multi-hop routing algorithm for unequally distributed clusters. Section 6 analyzes some important properties of the proposed algorithm. Section 7 shows the EEVSCA simulation results and analysis of results obtained. Finally section 8 concludes this paper.

2 Related Works

LEACH: It is a clustering based routing protocol that utilizes random rotation of cluster heads with a probability. Base station receives and aggregates information from member nodes and sends the aggregated data to the base station, which is located outside the sensor field in a single hop.
In order to balance the energy dissipation, the role of cluster head is periodically rotated among the nodes. While considering the performance of LEACH in heterogeneous environment, it is not very good, because the election of the cluster head is not based on the residual energy. Therefore, EEVSCA: It is a distributed clustering algorithm. The selection of cluster head is based on the ratio between the average residual energy of residual node and residual energy of node itself. EEVSCA provides a very well cluster head distribution and increases the network lifetime. EEVSCA causes “isolate point” problem. EADC: A cluster based routing protocol for wireless sensor networks with non-uniform node distribution. EADC consists of Energy aware distributed clustering algorithm EADC and cluster based routing algorithm. The black hole problem is affected by this EADC protocol, due to the equal size. EEUC: Energy Efficient Unequal Clustering uses a probabilistic method to elect the tentative cluster head. Tentative cluster head nodes participate in the CH competition. This protocol considers the residual energy of node for CH election. The unequal clustering algorithms, to solve the hotspot problem is proposed in the paper [8],[9]. In these papers the network field is divided into circles. The clusters located in the same circles have equal size, but clusters in the different circles have different size. The node with higher energy takes the role of cluster head and manages the cluster operation.

3 NETWORK MODEL

To simplify the system model, considering few reasonable assumptions. Let us consider a sensor network contain N number of sensor nodes, distributed randomly in an MxM square field.

1) There is a base station (data sink) fixed far away from the sensing field. All the sensor nodes and base station are stationary after deployment.
2) The sensor nodes are heterogeneous in nature and they have same capability.
3) The sensor nodes are location unaware.
4) Nodes are capable of power control to vary the power of transmission. The power control depends on the distance to base station.
5) The base station is located outside the sensor field. The location of base station is known by all the sensor nodes and it has sufficient energy resource.
6) Each node is indicated by the identity (id).

4 ENERGY MODEL

Energy model is adapted from the EADC protocol [1]. We are considering the free space and multipath fading channel models. The channel model selection depends on the distance between the transmitter and receiver. The energy consumed for transmission of ‘l’ bit data packet over distance d is given by

\[ E_{tx} = \begin{cases} lE_{elec} + lE_{fs}d^2, & d < d_0 \\ lE_{elec} + lE_{mp}d^4, & d \geq d_0 \end{cases} \]

(1)

In the above equation d is the transmission distance; the packet length is denoted by l. \(E_{elec}, E_{fs}\) and \(E_{mp}\) are parameters of the transmission and reception circuitry. While receiving an l-bit data, the radio expends energy

\[ E_{rx} = lE_{elec} \]

(2)

Here assume that the sensed data is highly correlated, thus the cluster head can aggregate the data gathered from its member nodes into a single packet having fixed length

\[ d_0 = \sqrt{\frac{E_{fs}^2}{E_{mp}}} \]

(3)

5 UNEQUAL CLUSTER BASED ROUTING PROTOCOL

The proposed protocol consists of an energy efficient varying sized clustering algorithm and unequal cluster based routing algorithm. The detailed description of the EEVSCA and routing algorithm are in the following two subsections. The descriptions of control message used in the process are shown in the table 1.

<table>
<thead>
<tr>
<th>Message</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Head_Msg</td>
<td>Tuple(selfid)</td>
</tr>
<tr>
<td>Join_Msg</td>
<td>Tuple(selfid, headid)</td>
</tr>
<tr>
<td>Schedule_Msg</td>
<td>Tuple(scheduleorder)</td>
</tr>
<tr>
<td>Route_Msg</td>
<td>Tuple(selfid, selfenergy, disttoBS)</td>
</tr>
</tbody>
</table>

Table 1: DESCRIPTION OF CONTROL MESSAGES

5.1 EEVSCA details

This phase is similar to the setup phase in LEACH. The whole process is divided into two, Cluster head election phase and cluster formation phase. In the network deployment stage the base station broadcasts a signal with particular energy level. Each node can calculate its approximate distance to BS based on the strength of the received signal.

5.1.1 EEVSCA details

This stage takes place in two steps having duration \(T_1\) and \(T_2\) respectively. In \(T_1\) of time after beginning this stage, each node calculates its waiting time, \(t_w\) based on its residual energy. For each node the following equation to calculate its waiting time \(t_w\) for broadcasting Head_Msg.
\[ t_{wi} = \left[ 1 - \frac{E_i}{E_{\text{max}}} \right] T S V_r \]  

(4)

where \( E_i \) is the residual energy of node \( i \) and \( E_{\text{max}} \) is the maximum initial energy of the nodes in the network. \( V_r \) in the above equation is a random real value, which is uniformly distributed in the interval \([0,1]\). The weight value \( V_r \) reduces the probability that two nodes simultaneously send \( \text{Head\_Msg} \). After \( T_s \) expires, the election of cluster head begins, which depends on the value of \( t_{wi} \). During the time interval of duration \( T_s \), for any node \( s_i \), if it does not receive any \( \text{Head\_Msg} \) when time \( t_w \) expires, node \( s_i \) broadcasts \( \text{Head\_Msg} \) within radio range \( R_{ci} \). The \( \text{Head\_Msg} \) of \( s_i \) indicates that it will be a cluster head. Otherwise if node \( s_i \) receives a \( \text{Head\_Msg} \) from another node \( s_j \) before timer \( t_w \) expires, \( s_i \) records the identity of node \( k \) and with the help of received \( \text{Head\_Msg} \) power level, \( s_i \) calculates the distance to node \( s_k \). Then node \( s_i \) becomes a non-cluster head node. Each node in the sensor field need to calculate their competition radius \( R_{ci} \), for the generation of variable sized clusters.

\[ R_{ci} = \left[ 1 - \alpha \frac{d_{\text{max}} - d_i}{d_{\text{max}} - d_{\text{min}}} \right] R_{\text{max}} \]  

(5)

In the above formula \( d_{\text{max}} \) and \( d_{\text{min}} \) are maximum and minimum distance from the base station to the nodes in the sensor field. \( d_i \) is the distance from base station to sensor node \( s_i \), \( \alpha \) is random value belongs to \([0,1]\), \( R_{\text{max}} \) is the maximum value of allowable competition radius. By analyzing the above formula, we can see that the competition radius of node \( s_i \) depends on the value of \( d_i \). The value is directly proportional to \( d_i \), i.e. larger \( d_i \) is, the larger \( R_{ci} \) is and vice versa.

\[ \beta \] is another real random value in the interval \([0,1]\). By analyzing the above formula, consider that the competition radius of \( s_i \) depends on the value of \( E_i \) and \( d_i \). The node with larger \( E_i \) and \( d_i \) have large competition radius \( R_{ci} \). Cluster head located nearer to the B.S could save energy for data forwarding. On the other words, to avoid the premature death of cluster head with lower residual energy, control smaller clusters. This will increase the system lifetime.

5.1.2 Cluster formation phase

The duration of this phase is \( T_3 \). During this phase each non-cluster head nodes compare the value of distance to CH, from where the \( \text{Head\_Msg} \) is received. Then select the CH which is located near to the non-cluster head node. The cluster head sends the \( \text{Join\_Msg} \) to member node, which contains the id and residual energy of this node. Based on the received \( \text{Join\_Msg} \) each cluster head generates a node schedule list, including the \( \text{Schedule\_Msg} \) for its cluster members. The \( \text{Schedule\_Msg} \) gives the idea about when the sensor node can send data to the cluster head.

\[ \text{Cluster Formation} \]

While considering the case of heterogeneous network, the initial energy of nodes are heterogeneous in nature. Consider the case that energy consumption of each node is same, then the node with low initial energy will die prematurely, it will reduce the overall network lifetime. This will leads to think about how to take full advantage of node with higher energy? The answer is, the node with higher energy should take more work load. This leads to modification in the formula for \( R_{ci} \).

\[ R_{ci} = \left[ 1 - \alpha \frac{d_{\text{max}} - d_i}{d_{\text{max}} - d_{\text{min}}} - \beta \frac{E_i}{E_{\text{max}}} \right] R_{\text{max}} \]  

(6)

5.2 Unequal cluster based routing algorithm

The duration of the phase is \( T_4 \). During this phase a routing tree is constructed on the cluster heads. Here introduce a threshold distance \( \text{DIST\_TH} \). If the distance between the cluster head \( s_i \) to base station \( d(s_i, BS) \) is less than the threshold distance \( \text{DIST\_TH} \), then direct communication between the node \( s_i \) and base station takes place, i.e. single hop communication between CH and BS. These type of cluster heads known as child cluster heads. Otherwise node \( s_i \) selects the next hop from its neighbor cluster heads, based on their relay value. At the beginning each cluster had broadcasts a \( \text{Route\_Msg} \) with in the radio radius \( R_{ci} \), which contain the id, residual energy and distance to the base station. We can select the radio radius \( R_{ci} = 2R_{ci} \). If \( d(s_i, BS) \) less than \( \text{DIST\_TH} \) then base station is the next hop. Otherwise the next hop

![Fig. 3. Cluster formation](image-url)
selection is based on the relay value of the neighbor nodes. Cluster head \( s_i \) elects the neighbor cluster head which having higher residual energy and no farther away from BS as its next hop cluster head. Here gives the formula for compute relay(\( s_i, s_j \)), i.e. when cluster head \( s_i \) chooses \( s_j \) as its next hop.

\[
\text{relay}(s_i, s_j) = \alpha \frac{E_i}{E_{\text{max}}}
\]

In the above equation \( E_i \) is the residual energy of cluster head \( s_i \) and \( E_{\text{max}} \) is the maximum initial energy of nodes in the system. \( \alpha \) is a real random value located in the interval [0,1].

5.3 Data transmission phase
The data transmission phase is divided into two stages; they are intra cluster communication and inter cluster communication.

5.3.1 Intra cluster communication
In this phase communication within a cluster takes place. The sensor node collects the local data from the environment and transmits the data to the cluster head.

5.3.2 Inter cluster communication
The cluster head receives and aggregate the data received from their cluster members and forward the aggregated data to the next hop node. The forwarding of data takes place with the help of routing tree which is constructed on the basis of unequal cluster based routing algorithm.

6 Protocol Analysis
Analyzing EEVSCA we can summarize the characteristics of EEVSCA as follows,

1) The equation for waiting time \( t_w \) ensure that, the waiting time of each node is less than \( T_2 \). There for any expected cluster head can broadcast the \( \text{Head} \_\text{Msg} \) and become a cluster head before \( T_2 \) expires, which results all the nodes are covered by the elected cluster heads. Different nodes have different waiting time, so there is at most one cluster head in each \( R_c \) ratio coverage range.

2) For the construction of unequal clusters, nodes use unequal competition range. This leads to balanced energy consumption among the nodes.

3) It elects cluster heads based on the ratio between residual energy of the nodes and maximum initial energy. Nodes which have relatively higher energy are selected as cluster head. This leads no prolonging the network lifetime.

4) There is no isolate point in EEVSCA.

5) The competition radius \( R_c \) takes the value of \( d(s, \text{BS}) \) and residual energy is \( s_i \) for its calculation. Varying sized clusters generated by using \( R_c \) will be more effective in increasing the network lifetime.

Unequal cluster based routing algorithm analysis
The value of \( \text{DIST}\_\text{TH} \) determines the number of cluster heads which are communicate directly to the base station. If the \( \text{DIST}\_\text{TH} \) is less than BS to network field, then there is no child cluster head and the network cannot communicate with BS. On the other hand, if \( \text{DIST}\_\text{TH} \) is very much larger than the distance from the base station to network field, then the number of child cluster heads will increase and which leads to wastage of energy. Then care must be given while choosing \( \text{DIST}\_\text{TH} \). The clusters which are located away from the BS requires higher energy for intra cluster communication but the energy required for inter cluster communication is very less. The number of cluster heads generated increases as we move towards the base station. This will leads to an energy balance between the cluster heads. The premature dying of cluster head near to the base station is eliminated by increasing the number of CH near to the base station and reduces the inter cluster energy consumption.

7 Simulations
The simulation was performed in MATLAB. Each experiment is done in different scenarios and the two scenarios are selected to be mentioned as follows.

Scenario 1: 200 nodes are randomly deployed over a 200m×200m field and initial energy of each node in the network is 2.5J.

Scenario 2: 200 nodes are randomly deployed over a 200m × 200m field and initial energy of the nodes in the network is uniformly distributed over the interval [1,3]J

The parameters of simulations are displayed in table 2

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Sensor field</td>
<td>200 m×200 m</td>
</tr>
<tr>
<td>BS location</td>
<td>(250,100)</td>
</tr>
<tr>
<td>Number of nodes</td>
<td>100</td>
</tr>
<tr>
<td>Initial energy</td>
<td>1–3 J</td>
</tr>
<tr>
<td>Data packet size</td>
<td>500 bytes</td>
</tr>
<tr>
<td>( E_{\text{elec}} )</td>
<td>50 nJ/bit</td>
</tr>
<tr>
<td>( E_{\text{fs}} )</td>
<td>10 pJ/(bit m2)</td>
</tr>
<tr>
<td>( E_{\text{mp}} )</td>
<td>0.0013 pJ/(bit m4)</td>
</tr>
<tr>
<td>( E_{\text{sen}} )</td>
<td>0 J/bit</td>
</tr>
<tr>
<td>( E_{\text{com}} )</td>
<td>5 nJ/(bit signal)</td>
</tr>
</tbody>
</table>

Fig. 4. unequal cluster based routing path between cluster heads

TABLE 2
PARAMETERS OF SIMULATIONS
7.1 Cluster head distribution
Run EEVSCA in the above mentioned scenarios respectively. The fig (5) shows that the graph generated for each scenarios are coincide roughly. This indicates that the no of cluster head generated in each scenario are equal. This concludes that the initial energy does not depend on the initial residual energy of the nodes. A balance in the energy consumption is provided by EEVSCA.

![Number of cluster heads generated vs $R_{\text{max}}$](image)

**Fig. 5. Number of cluster heads generated vs $R_{\text{max}}$**

Fig (6) shows the relation between the number of clusters and distance from base station. We can see that while we are moving towards the base station the number of cluster head increases. On other words more no of cluster heads are located nearer to the base station and it decreases as we move away from the base station. This shows the distribution of cluster head in the network.

![CH distribution according to $d(s_i, BS)$](image)

**Fig. 6. CH distribution according to $d(s_i, BS)$**

7.2 Network life time
There is no clear definition for network life time can be calculated using the following ways.

**FND-First Node Dies:** The time between the deployment of the network and death of the first node.

**PNA- Percentage Node Alive:** The time till certain percentage of node alive

**LND:** Last Node Dies: The time when all the nodes in the network are dead

Here define the network lifetime as PNA, i.e. the time when 90% of nodes alive. From the fig (5) we can see that when $R_{\text{max}}$ increases the total number of cluster head decreases and rate of decrease gradually slows down. This indicates that network life time increases gradually as the value of $R_{\text{max}}$ increases. To find out the network lifetime of EEVSCA, run EADC and EEVSCA. The fig (7) shows the comparison of network lifetime. The result shows that EEVSCA can prolong lifetime.

![Network lifetime comparison with EEDC](image)

**Fig. 7. Network lifetime comparison with EEDC**

8 CONCLUSION
In this paper, propose an energy efficient varying sized clustering algorithm and unequal cluster based routing protocol. EEVSCA elects cluster heads based on the ratio between residual energy of the node and maximum initial energy. The unequal competition radius is used for the construction of varying sized clusters and is calculated using the distance to the base station and residual energy of the node. The cluster located near to base station have smaller size to reserve some energy for inter cluster data forwarding, also the number of cluster heads decreases as move away from the base station. The combined effects can balance the energy consumption among the cluster heads and increase the network lifetime. Each cluster head chooses a cluster head with higher residual energy as its next hop, i.e. further energy balance is provided with the help of unequal cluster based routing protocol.

References


